

## The Grinch Who Stole Christmas

Divide the class so that half the students are Grinches and half are Villagers. A Grinch is a miserable old miser who goes about stealing all the Villagers' presents (beanbags).

If a Grinch is hit on the way to the presents, the Grinch must return home. If a Grinch has stolen a present and is then hit, he or she must return the present and then return home. The Villagers jealously guard their presents with nerf snowballs. They cannot leave their village boundaries to hit a Grinch.

Note: The game is often a bit of a challenge for fair play, but with frequent changes of sides (so all have a chance to be Grinches and Villagers) the students love it!

## Steal the Gold

The object of this game is to steal all of the opposing team's gold (beanbags in a hoop) before they steal all of yours. Once you have a piece of gold in your hand, no one can tag you.

If you are tagged while trying to steal the gold, you are sent to jail. Someone from your own team must safely run to your jail and form a King's X (Students cross their own arms then join hands with each other). This gives them immunity and they can walk back to their own side without being touched.

You cannot take a piece of gold with you while you are freeing someone from jail.

Only one piece of gold may be taken at a time.

